



DANO

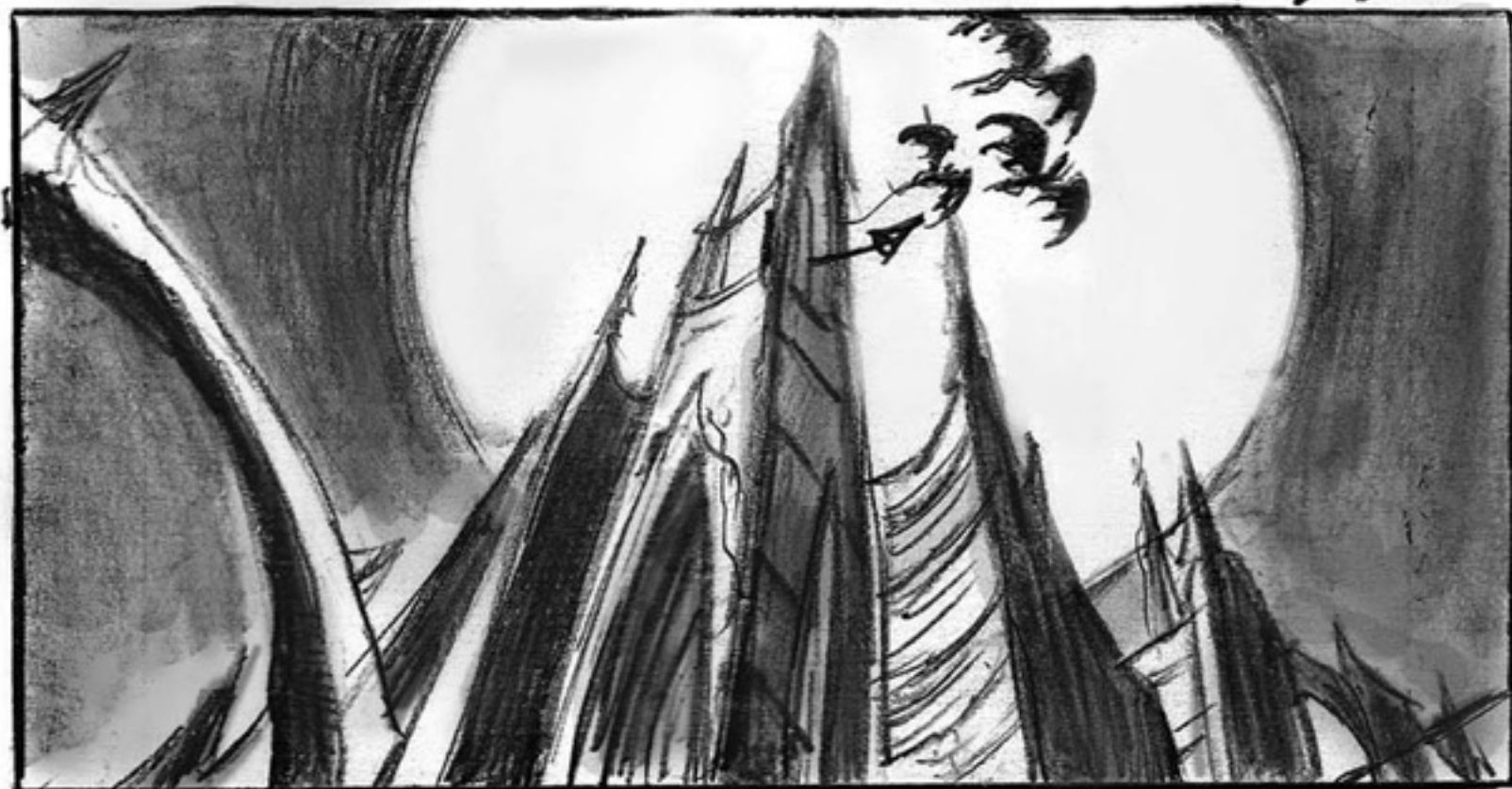


SC.

PNL 2

NIGHT

ACTION - WIDESHOT ON  
EVIL STEEPLE AS  
DEMONS FLY  
OUT...



SC CONTD

PNL 2

ACTION - AND SWOOP  
DOWNWARD

DIAL: DEMONS  
SCREECH....



SC CONTD

PNL 3

ACTION - THE DEMONS  
FLY TOWARDS  
CAM..

DIAL: DEMONS  
SCREECH (Contd)





SC. CONTD

PNL 4

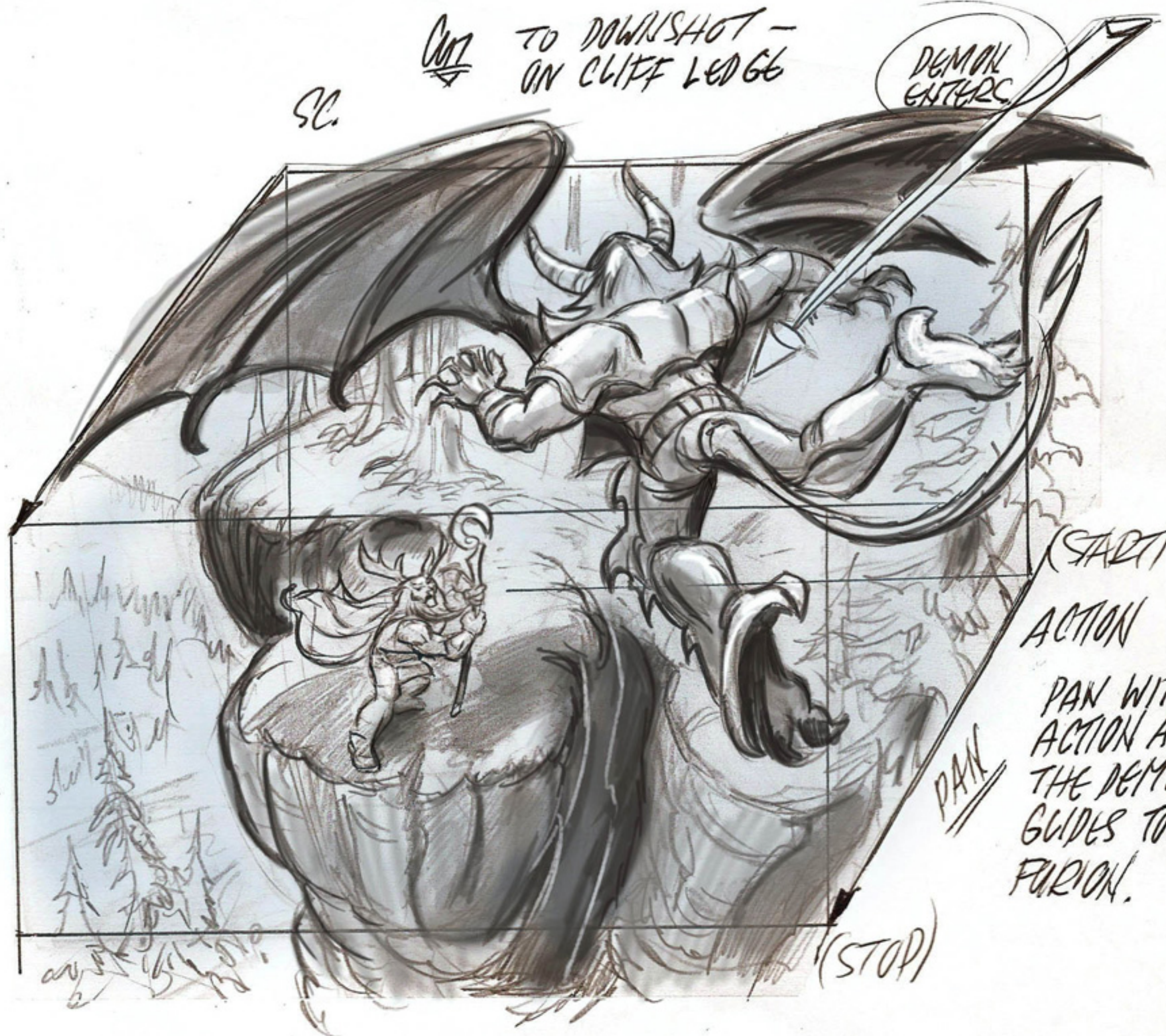
ACTION - DEMON  
FOLLS TO  
CAM..



SC.

CUT TO DOWNSHOT -  
ON CLIFF LEDGE

DEMON  
ENTERS



(START)  
ACTION

PAN WITH  
ACTION AS  
THE DEMON  
GUIDES TOWARDS  
FURION.

PAN

(STOP)



SC.

PNL 1



ACTION - CUT TO  
CLOSE UP ON  
FURION AS THE  
OIS. DEMON'S  
SHADOW FALLS  
OVER HIM

SHADOW IN

SC. (SUCCUBUS  
SWOOPS IN)

PNL 1



DEMON  
FLAPS  
IN

SC. CONTD

PNL 2



ACTION: CUT TO REVERSE  
ANGLE ON  
FURION...  
(TRUCK OUT)  
TO WIDERSHOT AS  
FG. OVERLAY WITH  
ORO'S ARM SLIDES  
IN THE FRAME.

SLIDE

OL



SC.

PNL 1

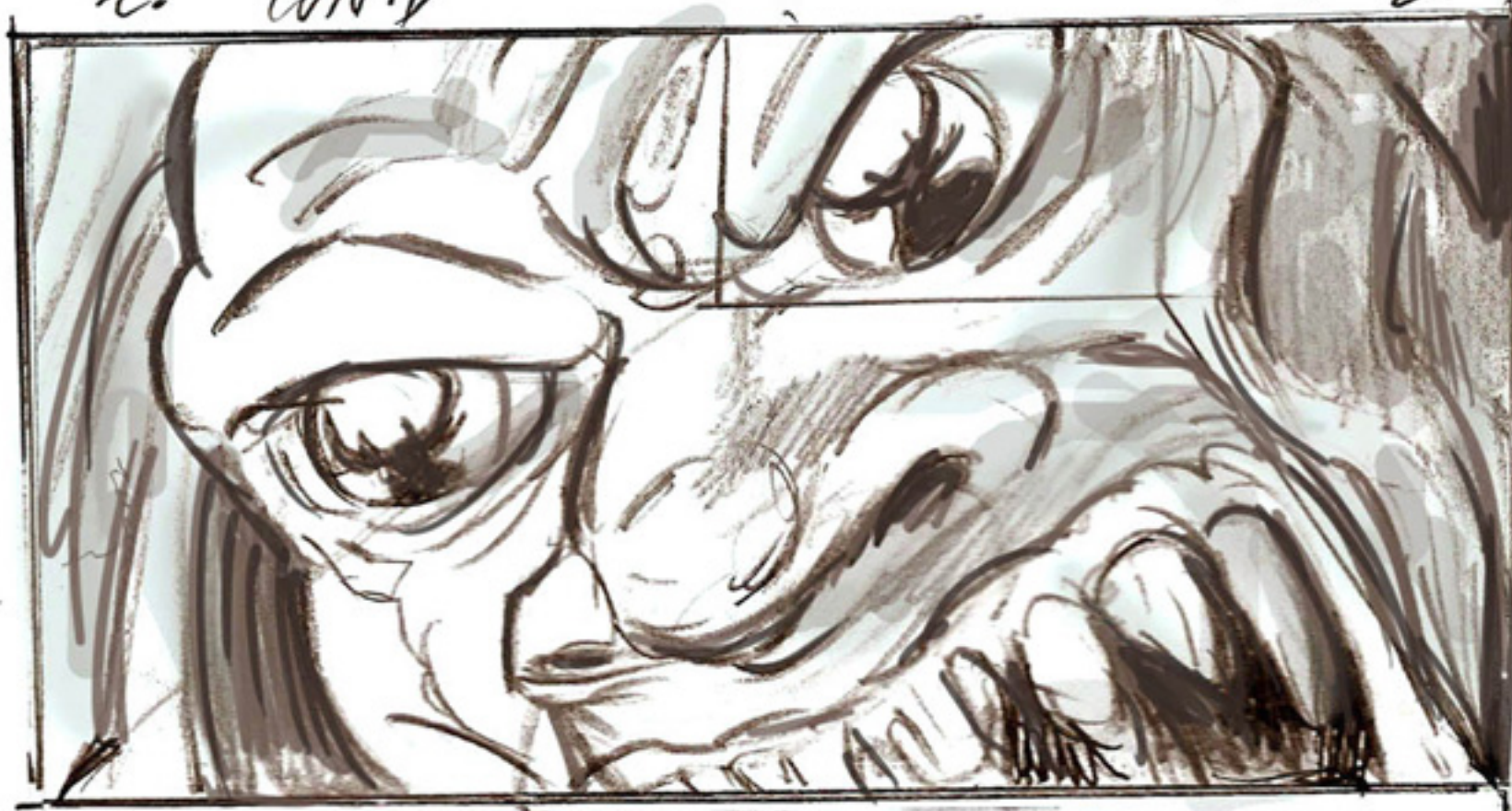
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ACTION - CUT TO  
CLOSE UP ON  
FURION'S  
REFLECTION IN  
THE ORC'S EYE

SC. CONTD

PNL 2



ACTION -  
(TRUCK OUT)  
OF THE ORC'S EYE

DIAL - ORC  
"GRRRR..."

SC. CONTD

PNL 3



ACTION <sup>TILT</sup>  
(TRUCK OUT)  
CONTD. TO  
WIDER CLOSE UP  
AS ORC RAISES  
UP HIS BLADE  
INTO FRAME.

BLADE UP



SC

PNL 1

5



ACTION - CUT TO  
CLOSE UP ON  
FURION - HIS BACK  
TO CAM.  
(TRUCK IN)

SC CONTP

PNL 2



ACTION:  
HE QUICKLY  
TURNS AROUND  
TOWARDS CAM.

SC.

PNL 1



(START) — PAN — (STOP)  
ACTION - CUT TO WIDERSHOT - PAN WITH ACTION AS THE ORC RUNS TOWARDS  
FG. FURION



